













Design Technology LTP to be used alongside progression map

	Autumn	Spring	Summer
Y1	<p>Mechanisms: Sliders and levers Making a moving picture</p> 	<p>Food: Preparing fruit and vegetables Breakfast Pots</p>	<p>Mechanisms: Free standing structures. Chair for a Bear</p>  <p>Key individual Eileen Gray 1878-1976</p>
Y2	<p>Mechanisms: Wheels and axles 4 wheel vehicles</p>  <p>Key individual- Frank Hornby (famous toy maker)</p>	<p>Food: Preparing fruit and vegetables Pizza</p>	<p>Textiles: Template and joining techniques Glove puppets</p> 
Y3	<p>Levers and Linkages Creatures and Critters</p>  <p>Make workshop with Steph O'Donnell on Tuesday 7th September</p>	<p>Food: Healthy and varied diet Creating healthy, balanced sandwich snacks with grown, caught and reared products</p> <p>Key individuals- Jamie Oliver</p> <p>*Exploded diagrams</p>	<p>Textiles: 2D shape to 3D product Pencil case/ types of stitching *Pattern pieces</p> 

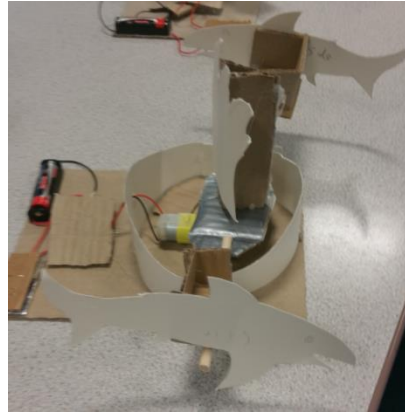
<p>Y4</p>	<p>Electrical Systems: Nightlights</p>   <p>Make workshop with Steph O'Donnell on Thursday 9th September Crumble → with MGL support Key individuals- Thomas Edison (and early versions of electric lamps) *Cross-sectional diagram</p>	<p>Healthy and varied diet - Seasonal food and understanding how produce can be fresh, pre-cooked and processed.</p> <p>Seasonal food: A blini, stuffed peppers, _____ salad, rice cakes</p> <p>*Exploded diagrams</p>	<p>Mechanisms: Pneumatic/ Hydraulic systems</p>  
<p>Y5</p>	<p>Mechanisms: Wooden cam toy</p>  <p>Key individuals- Mechanical engineer Abbie Hutty *Use a grid to support 3D drawing skills *CAD</p>	<p>Textiles: Combing different fabric shapes</p>    <p>*Pattern pieces</p>	<p>Food: Celebrating culture and seasonality Exploring nutrition through soup</p> <p>Soups</p> <p>.</p> <p>*Exploded diagrams if applicable</p>

Y6

Electrical systems and control: Fairy ground rides

Make workshop with Steph O'Donnell on Wednesday 8th September

Microbit programming with MGL



Mechanisms:
Wooden cam toy



**Key individuals- Mechanical engineer
Abbie Huty**

*Use a grid to support 3D drawing skills

*CAD

This is the same as Y5 due to coming off our cycle system.

Food

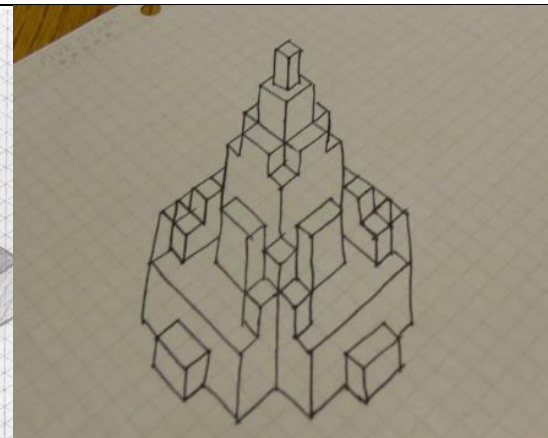
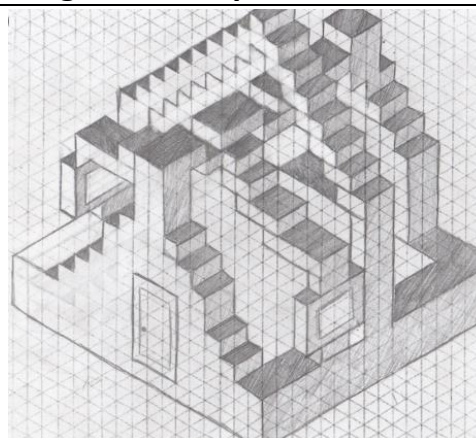
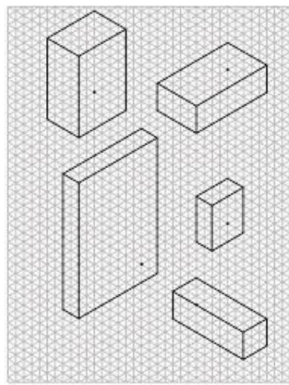
How can we adapt a recipe? Ingredients?
Quantity?

Food from distant places. E.g chicken tandoori
kabab, spaghetti Bolognese, chicken rice.

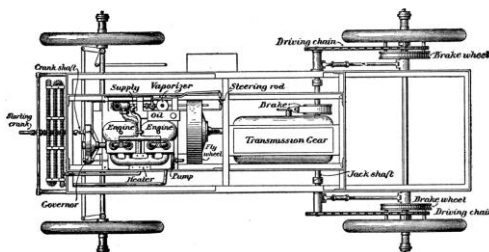
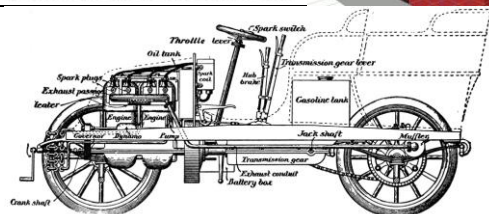
*Exploded diagrams if applicable

Drawing/diagram examples

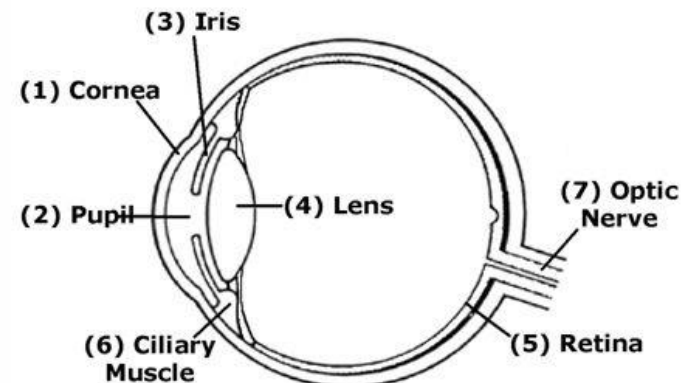
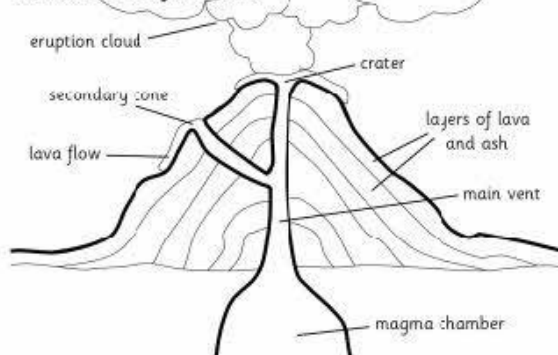
A grid used to support 3D drawing skills.



Cross-sectional diagrams



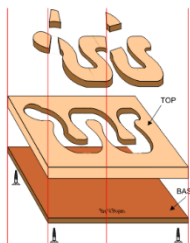
A Cross Section of a Volcano



Exploded diagrams

EXPLODED DRAWINGS - 3

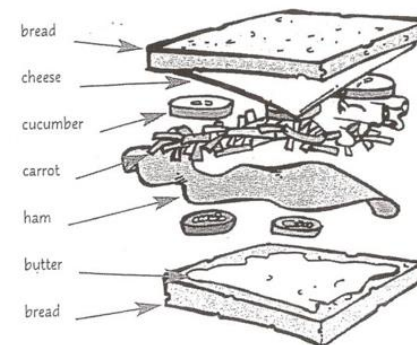
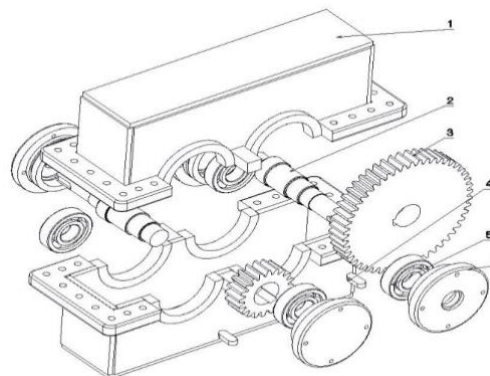
V. Ryan © 2006



Exploded drawings are extremely useful when explaining a design / idea. The drawing opposite is a design for an educational toy (for a young child) has been drawn with all the parts disassembled.

It is important when drawing an exploded view that all the parts line up with each other when disassembled. The vertical guidelines clearly show how the various parts are in line with each other. If an exploded drawing is constructed properly anyone looking at the drawing should be able to see how the various parts go together to form the finished design object.

Exploded views are useful because detail can be seen, parts are not hidden behind other parts.



DIY furniture often arrives with instructions in the form of exploded views. Without this style of drawing it would be very difficult to explain how the parts go together forming the final piece of furniture. The example below is taken from a set of Ikea instructions for how to build a small table.