

Computing Curriculum



To use computational thinking and creativity to understand and change the world. To become digitally literate to be active participants in a digital world.

| INTENT | | IMPLEMENTATION | | IMPACT | |
|----------------------------------|--|---------------------------|---|---------------------------|---|
| Alignment to National Curriculum | The St Anne's curriculum has been carefully designed in line with National Curriculum objectives, ensuring that all pupils are able to be supported and challenged to meet the objectives. | Pedagogical Approaches | The teaching develops skills in an order which enables progression and can be built upon in future topics. Programming begins with actual devices which the children can programme before moving onto more abstract systems which represent real-life. Their understanding of computing systems and networks starts from everyday devices children use to larger scale systems which encompass the world. | Approach to Assessment | The approach to assessment is less formal than in core subject disciplines. In Computing, there is ongoing teacher assessment to ensure that the children are keeping up with the pace of the curriculum and achieving our goals. |
| | All pupils leave primary school equipped with an understanding of the computing and | | All teachers have access to support from MGL tutorials before starting to teach a unit and they | | There is no published data for Computing at primary school. The school tracks foundation subjects |

| Sequencing and end points | computer systems | Teacher's Expert | also take | Performance Data | very broadly to |
|---------------------------|------------------------|----------------------|------------------------|--------------------|------------------------|
| sequencing and end points | that paves the way for | Knowledge | responsibility for | Periorillance Data | ensure that pupils are |
| | their future. | Kilowieuge | engaging with the | | working within the |
| | | | | | |
| | Throughout their | | reading list and, | | curriculum |
| | journey in computing, | | introductory videos to | | expectations for their |
| | pupils will acquire a | | ensure that their | | year group. This is |
| | breadth of | | subject knowledge is | | reported to parents |
| | knowledge: e-safety, | | secure. The more | | on parent's evening |
| | computing systems | | complex Y5 and Y6 | | and in end of year |
| | and networks, | | curriculum is | | reports. |
| | creating media, data | | delivered by MGL | | |
| | and information, | | expert teachers. | | |
| | along with | | | | |
| | programming. Pupils | | | | |
| | will be given the | | | | |
| | opportunity to | | | | |
| | develop their ability | | | | |
| | to ask perceptive | | | | |
| | questions, think | | | | |
| | critically, analyse | | | | |
| | systems and create | | | | |
| | programmes. | | | | |
| | | | In all lessons, | | Children's work is |
| | | 0, 0 | discussion is integral | 0 // | saved to their Google |
| | | 4 | in order to deepen | | Drives. Photos, videos |
| | | Д [¶ Д | thinking and promote | [ل ا | and observations may |
| | | Promoting Discussion | understanding | | also be used to |
| Communication Aims | | and Understanding | around the key | Pupil's Work | record the children's |
| | | 2 | concepts. The core | | learning. |
| | | | knowledge, | | |
| | | | vocabulary and | | |
| | | | concepts are the | | |
| | | | entry point and our | | |

| Addressing Social Disadvantage | For us, the goal of Computing is for children to become digitally literate – able to use, and express themselves appropriately and develop their ideas through information and communication technology – at a level suitable for the future workplace and as active, considerate participants in an ever changing digital world. Students are also provided with opportunities to work on certain programmes or skills | Knowing More and Remembering More | aim is to connect this knowledge, for example, so that pupils understand how data is stored, organised and used to represent real-world scenarios. Different viewpoints and perspectives are actively encouraged. The teaching actively promotes recall and retrieval strategies to commit knowledge to long term memory and this is part of a wider suite of metacognition tools and strategies used in all lessons. | Monitoring and Evaluation | The Computing curriculum leader talks to pupils in all year groups as part of the monitoring cycle to gauge their attitudes towards the Computing curriculum, to determine whether they know more and remember more, ask perceptive questions, think critically, analyse systems and create programmes. |
|--------------------------------|---|-----------------------------------|--|---------------------------|---|
| | at home and share | | | | |

| Local Context | their learning with teachers and parents. In addition to the Computing topics within the programme, there are opportunities to engage with local businesses and workers to understand how they use what is being taught in their everyday lives. | Teacher Assessment | Formative assessment - children's knowledge is assessed using the school's RCM assessment system from the work they produce which is saved to their Google accounts. Each unit ends with an assessment task. | Actions | STEM Engineering Link Establish links with local technology companies. Extra-curricular activities. |
|---------------|---|--------------------|--|---------|---|
| | Year 5 and 6 are taught by Computing expert teacher. Real life computer programs are taught. We have whole class sets of Chromebooks and iPads available. | | | | |

Enrichment